Lattice Boltzmann parallel simulation of microflow dynamics over structured surfaces

Wenning Zhou^{a,*}, Yuying Yan^b, Xunliang Liu^a, Baiqian Liu^a

^aSchool of Energy and Environmental Engineering, University of Science and Technology

Beijing, Beijing 100083, China

^bEnergy & Sustainability Research Division, Faculty of Engineering, University of

Nottingham, University Park, Nottingham NG7 2RD, UK

*Corresponding to wenningzhou@ustb.edu.cn, Tel: +86 (0) 10 62332730

Abstract

In the present work, a parallel lattice Boltzmann multiphase model was developed to investigate the effects of surface structures on wettabilities and flow dynamics in a microchannel. The theory of wetting transition was firstly discussed. Then three types including triangular, rectangle and hierarchical shaped microstructures were constructed on the surface to examine the effects on wettabilities and drag reduction. It was found that flow behaviour is strongly affected by the surface morphology of the channel. The results indicated that hierarchical structures on the surface could improve the hydrophobicity significantly. For rectangular structures, they can improve the hydrophobicity with the increase of height and distance ratio h/d of the structures, and the improvement will reach its optimal hydrophobicity when the value h/d is over a certain value of 0.6. Moreover, to accelerate computational speed, the Open Multi-Processing (OpenMP) was employed for the parallelization of the model. A maximum speedup of 2.95 times was obtained for 4 threads on a multi-core CPU platform.

Key words: Surface structures; Wettability; Drag reduction; Lattice Boltzmann method; Parallel computing; OpenMP

NOMENCLATURE

<i>c</i> lattice spee	ed
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- c_i discrete particle speeds
- c_s speed of sound
- f_i density distribution function
- f^{eq} equilibrium distribution function

 F_i forcing term

- g gravitational acceleration
- g_i energy distribution function

- *k* effective thermal conductivity
- *w_i* weighting factor
- *G* fluid-fluid interaction strength
- G_t fluid-solid interaction strength

Greek Symbols

- au relaxation time
- ρ density
- μ dynamic viscosity
- ν kinetic viscosity
- Ω collision operator
- θ contact angle

1. Introduction

Superhydrophobic surfaces with apparent water contact angles higher than 150° and low hysteresis have received immense interest in both scientific research and industrial field over the past decade, such as self-cleaning, anti-corrosion, drag reduction, drug delivery, optical devices, microfluidic devices and so forth [1]. These surfaces with high contact angle and low contact angle hysteresis with a self-cleaning effect also exhibit low adhesion and drag reduction for fluid flow [2]. Although superhydrophobic surfaces are usually designed with low surface free energy materials, the method of chemical surface modification alone can typically lead to water contact angles of up to 120°. To achieve extreme values of contact angles larger than 150° (near 180°), the modification on surface structure has to be utilized [3]. The effects of surface roughness on wettability have been studied for a few decades after pioneering work carried out by Wenzel [4] and Cassie-Baxter [5] who proposed theoretical models to predict the wetting behaviour of the droplet in the non-composite and composite states. The superhydrophobicity mechanism of the lotus leaf was theoretically analysed by Marmur [6]. It has been found that the meta-stable states in the heterogeneous wetting regime play a key role

in superhydrophobicity. A review paper regarding the impacts of surface roughness on wettabilities can be found in Ref. [7]. In order to construct artificial superhydrophobic surfaces, various methods and techniques have recently been developed. With these techniques, a great number of different surface morphologies have been fabricated successfully, such as the pillar morphology [8], flowerlike structure [9], ratchet-like morphology [10], the trapezoid morphology [11], and so on. Meanwhile, numerical studies have also been carried out extensively. Gao et al. [12] proposed a model to combine both factors caused by surface structure and energy change. They claimed that the Cassie-Baxter equation should be adopted for hierarchical roughness surface. Ambrosia et al. [13] used molecular dynamics simulations to investigate the hydrophobic properties of water droplets on regular pillared surface. It should be noted their work was limited to very small length and time scale due to the expensive computational cost of molecular dynamics method. A lattice Boltzmann model was developed to study the contact angles of droplets on the surfaces with regular roughness structures [14]. Lee et al. [15] has recently developed a lattice Boltzmann model to investigate the movement of droplet on stripe-patterned surfaces. Jung et al. [16] also employed the lattice Boltzmann method to determine the optimal geometry of microstructures to achieve superhydrophobicity. Their simulation results were also compared with the results of measured wettability of fabricated micro-hierarchical metal surface. However, the previous studies mainly focused on the effect of surface structures on wettability and there are still few studies focusing on effects of the surface topography on drag reduction.

Over the past few years, the lattice Boltzmann method (LBM), a mesoscopic approach, has experienced tremendous advances and has been well accepted as a useful method to simulate various complex fluid phenomena, such as multiphase /multicomponent flows [17-19], electro-osmotic flow [20], micro/nano fluidics [21, 22], Magneto-hydrodynamic flows [23, 24], flows through porous media [25, 26], reaction-diffusion system [27, 28], and etc. Due to its kinetic

nature and local dynamics, lattice Boltzmann method has several advantages over traditional numerical methods, including the physical representation of microscopic interactions, the easiness in dealing with complex geometries and parallelization of the algorithm. Recently, parallelization has become an important feature for numerical methods as high performance computing (HPC) are currently being designed for solving large-scale and complex engineering problems. The widely used parallel algorithms for LBM include multi-core CPUs [29], General Purpose GPU (GPGPU) [30] and hybrid CPU-GPU [31].

Based on our previous work on fabricating superhydrophobic surfaces and lattice Boltzmann simulating of complex fluids [22, 23, 32, 33], we extended our research to numerical investigating of structured surfaces. The objective of this study is to develop a parallel LBM model to investigate the effects of different surface topography on the wettabilities and drag reduction. The rest of this paper is organized as follows: Section 2 introduces the methodology, including the multiphase lattice Boltzmann method, the wetting transition theory and the parallel algorithm. The performance of the parallelization and simulation results on wettabilities and drag reduction are given in Section 3. Finally, the conclusions are drawn in Section 4.

2. Methodology

2.1 The multiphase lattice Boltzmann method

The pseudo-potential lattice Boltzmann model for multicomponent multiphase fluid was employed in the present study [34]. The particle distribution function (PDF) of each component of the multiphase fluid satisfies the following equation:

$$f_i^{\sigma}(x+c_i\Delta t,t+\Delta t) - f_i^{\sigma}(x,t) = \Omega_{coll}^{\sigma}$$
(1)

where $f_i^{\sigma}(x,t)$ is the density distribution function of component σ and Ω_{coll}^{σ} is the collision operator, which has the form in the single-relaxation-time (SRT) LBM model:

$$\Omega_{coll}^{\sigma} = -\frac{1}{\tau^{\sigma}} (f_i^{\sigma}(x,t) - f_i^{\sigma,eq}(x,t))$$
(2)

where τ^{σ} is a relaxation time which is related to its kinematic viscosity as $v^{\sigma} = c_s^2(\tau^{\sigma} - 0.5\Delta t)$. The equilibrium distribution function $f_i^{\sigma,eq}(x,t)$ can be calculated by the following equation:

$$f_{i}^{\sigma,eq} = \rho_{\sigma} w_{i} \left[1 + \frac{c_{i} \cdot u_{\sigma}^{eq}}{c_{s}^{2}} + \frac{(c_{i} \cdot u_{\sigma}^{eq})^{2}}{2c_{s}^{4}} - \frac{u_{\sigma}^{eq} \cdot u_{\sigma}^{eq}}{2c_{s}^{2}}\right]$$
(3)

where w_i are weighting factors specific to the chosen lattice. For the two-dimensional ninevelocity lattice Boltzmann model (D2Q9, as seen in Fig.1) employed in this work, w_i are 4/9, 1/9 and 1/36, for *i*=0, 1-4, 5-8, respectively [35]. ρ_{σ} is the density of component σ . c_s is the sound speed. c_i is the discrete velocities which are defined as:

$$c_{i} = \begin{cases} (0,0), i = 0\\ c(\cos\theta_{i}, \sin\theta_{i}), (\theta_{i} = (i-1)\pi/2, i = 1,2,3,4)\\ \sqrt{2}c(\cos\theta_{i}, \sin\theta_{i}), (\theta_{i} = (i-5)\pi/2 + \pi/4, i = 5,6,7,8) \end{cases}$$
(4)

where c_i is the particle streaming speed and determined by $c = \Delta x / \Delta t$. Δx , Δt are the lattice spacing and time step, respectively. The relation between c_s and c can be expressed as $c_s = c / \sqrt{3}$. The macroscopic density and momentum of the σ th component are defined as:

$$\rho_{\sigma} = \sum_{i} f_{i}^{\sigma} \tag{5}$$

$$\rho_{\sigma}u_{\sigma} = \sum_{i} f_{i}^{\sigma}c_{i} \tag{6}$$

The equilibrium velocity u_{σ}^{eq} in Eq. (3) is defined as:

$$\rho_{\sigma} u_{\sigma}^{eq} = \rho_{\sigma} u' + \tau_{\sigma} F_{\sigma} \tag{7}$$

where u' is an effective velocity and $F_{\sigma} = F_{c,\sigma} + F_{ads,\sigma} + F_{e,\sigma}$ is the total force acting on the σ th component including fluid-fluid interaction $F_{c,\sigma}$, fluid-solid interaction $F_{ads,\sigma}$ and external force $F_{e,\sigma}$. To conserve momentum in the absence of forces, u' should satisfy:

$$u' = \sum_{\sigma} \frac{\rho_{\sigma} u_{\sigma}}{\tau_{\sigma}} / \sum_{\sigma} \frac{\rho_{\sigma}}{\tau_{\sigma}}$$
(8)

In pseudo-potential model, the fluid-fluid interaction can be expressed as:

$$F_{c,\sigma}(x) = -\varphi(x) \sum_{x'} \sum_{\overline{\sigma}} G_{\sigma\overline{\sigma}}(x, x') \varphi(x')(x' - x)$$
(9)

where $G_{\sigma\sigma}(x, x')$ is a parameter that controls the strength of the interaction force. $\varphi(x)$ is the "effective density" of the σ th component defined as a function of the local particle density. Different forms of $\varphi(x)$ lead to different equations of state. $G_{\sigma\sigma} = G$ for |x' - x| = c; $G_{\sigma\sigma} = G/4$ for $|x' - x| = \sqrt{2}c$ and $G_{\sigma\sigma} = 0$ for otherwise. The most distinctive feature of the pseudo-potential lattice Boltzmann method is that the phase segregation between different phases can emerge automatically as a result of the particle interactions.

Martys and Chen [36] proposed to introduce the interaction force to describe the interaction between a fluid and a wall. The interaction force is expressed as:

$$F_{ads,\sigma}(x) = -G_{ads}\varphi(x)\sum_{i} s(x')(x'-x)$$
(10)

$$G_{ads} = \begin{cases} G_{t}, |x' - x| = c \\ G_{t} / 4, |x' - x| = \sqrt{2}c \\ 0, otherwise \end{cases}$$
(11)

where the parameter G_t determines the fluid-solid interaction strength. s(x')=0 or 1 indicates fluid and solid node, respectively. The surface wetting characteristics can be controlled by adjusting the fluid-solid interaction strength G_t . In this study, the fluid-solid interaction strength $|G_t|$ within the range 0.01-0.3 referring hydrophobic surfaces is investigated.



Fig. 1. Typical two dimensional lattice Boltzmann model (D2Q9)

2.2 Wetting transition

In Young's wetting state, when a liquid-gas interface meets a flat partial wetting surface, the contact angle mearsured in the liquid, can be calculated from a balance of surface tension forces at the contact line [37]:

$$\cos\theta_{Y} = (\sigma_{SG} - \sigma_{SL}) / \sigma_{LG} \tag{12}$$

where $\sigma_{\rm SG}$ and $\sigma_{\rm SL}$ are the solid-gas and solid-liquid surface tension, respectively.

For roughness surfaces, modified versions of Young's equation are need to interpret the pratical contact angles. Wenzel proposed a model where the apparent contact angle depends on a roughness parameter r and the contact angle on a flat surface [4]:

$$\cos\theta_{W} = r\cos\theta_{Y} \tag{13}$$

where the roughness parameter r, also referred as roughness area ratio, is denoted as the ratio of the actual surface-area over the projected area of the structures. As Wenzel assumed the water would penetrate into the grooves on the rough surface when it spead on the surface, the Wenzel's equation relates to the homogeneous wetting regime [38]. If air is entrapped inside the grooves of roughness structures, it turns to Cassie-Baxter wetting state, in which the liquid only contacts the solid through the top of the roughness, on a fraction f [39]:

$$\cos\theta_{CB} = f(\cos\theta_{Y} + 1) - 1 \tag{14}$$

where f is the fraction of the solid-liquid interface, (1-f) is the fraction on the gas-liquid interface. The Cassie-Baxter state is related to the heterogeneous wetting regime.

According to the thermodynamically stability, the droplet prefers the state with a lower free energy [38]. There is a threhold Young's angle θ_C [40]. If $\theta_Y > \theta_C$, the droplet can keep a stable Cassie-Baxter state; On the other hand, if $\theta_Y < \theta_C$, the droplet prefers to stay in Wenzel state. In the present work, the wetting behaviours have been properly simulated by setting fluid-solid interaction strength parameter and using proper boundary conditions, which will be discussed in detail in the next section. Previous research also indicated that wetting transition between Wenzel and Different Cassie-Baxter state can be predited by using lattice Boltzmann method [14]. Contact angles with different states are illustrated in Fig. 2.



Fig. 2. Contact angles of the droplet on the surfaces: (a) Young's angle on the flat surface (b) in Wenzel state (c) in Cassie-Baxter state

2.3 Multi-core CPU programming for LBM model

The most time demanding in the LBM model are the collision and streaming steps. Only one CPU with single thread can be used in a serial code. As the collision step is purely local and the streaming step only requires the data of the neighbouring nodes, the LBM model is very suitable for parallel computing. To use multi-threads in the simulation, OpenMP (Open Multi-Processing) was employed to achieve the parallelization of the proposed model. The parallel implementation is demonstrated in Fig. 3. It should be noted that the variables in the parallel region should be carefully defined to avoid race condition. Part of the source code for parallelized collision step of the proposed LBM model is shown in Fig. 4.



Fig. 3. Flowchart of the parallel LBM model

```
omp_set_num_threads(Num_thread);

#pragma omp parallel for private(j,k) schedule(dynamic,1)
for(i=0;i<=nx;i++)
{
    for(j=0;j<=ny;j++)
    {
        for(k=0;k<Q;k++)
        {
            for(k=0;k<Q;k++)
            {
                  FM[i][j][k]=feq(k,ueq[i][j],veq[i][j],rho[i][j]);
                  g[i][j][k]=(1-w)*f[i][j][k]+w*FM[i][j][k];
        }
    }
}</pre>
```

Fig. 4. The source code for the parallelized collision step

3. Results and discussion

3.1 Performance of the proposed parallel computing model

To evaluate the effectiveness of the proposed parallel model, a series of simulation tests were carried out on a DELL PC with Intel multi-core CPU i7-4790, 3.60GHz. 1-4 threads were utilized in the simulations. Table 1 shows the results of computing times with different numbers of thread used in the simulation. It is found that a maximum speedup of 2.42 times was achieved by using 4 threads. Fig. 5 displays that the speedup increased with an increasing mesh size. The X-axis represents the mesh size of the height of the channel (in lattice unit). The length of the channel is fixed at 1500. It can be seen from this figure that the acceleration further increased as the computational domain increased. A speedup of 2.95 times was obtained when using 4 CPUs at the 1500×120 computational domain. It is indicated that the efficiency for a larger or three dimensional computational domain of a more complex physical phenomenon could be significantly improved when more CPU cores on high performance computing systems are utilized.

1500×50 grids			
Threads	Time/s	Speedup	
1	103.091	1	
2	60.666	1.699	
3	49.411	2.086	
4	42.603	2.420	

Table 1 Computing times for 2000 time intervals on a DELL PC with multi-core CPU,



Fig. 5. The acceleration as a function of mesh size (lattice unit, height of the channel)

3.2 Evaluation of the proposed lattice Boltzmann model

In order to validate the proposed multiphase LBM model, we first simulated a droplet in an unbounded domain. In the simulation, a series of droplets with different radii were initially placed in the middle of a computational domain which was discretized into 100×100. Periodic boundary conditions were employed on four sides of the computational domain. After the equilibrium state was achieved, the pressure difference and radii of the droplets can be obtained. Fig. 6 demonstrates that the results of numerical simulation agree quite well with Laplace's law which could be written as:

$$\Delta p = \frac{\sigma}{R} \tag{15}$$

The values of pressure and radius are very sensitive to the final results because they are relatively small. Therefore, carefulness is needed when choosing these values in simulating cases. The values of the pressure should be a constant theoretically. However, since the thickness of the interface is finite and both phases exist near the interface, the values of pressure vary near the interface. Therefore, the values of pressure are taken away from the interface where the pressure is almost a constant. As can be seen from Fig. 6, the slopes of the lines are different with different fluid-fluid interaction strength. In other words, different surface tensions could be achieved by varying the parameter of interaction strength parameter in the proposed model.



Fig. 6. The pressure difference as a function of its curvature with different fluid-fluid interaction strength

3.3 Evaluation on surface wettabilities

In this section, the wettabilities of a single droplet on different surfaces were investigated. The droplet was initially placed on the surfaces. After equilibrium status was achieved, different contact angles were presented on different surfaces. Fig. 7 demonstrates different contact angles between flat and rough surfaces with rectangular morphology which have the same

surface energy. Fig. 7a has a contact angle of 119.8° on flat surface, while 129.6° in rough surface with rectangle morphology, as shown in Fig. 7b. It is observed that surface morphology could have a positive effect on improving contact angles of the surface.



Fig. 7. Contact angles on flat surface (a) and rough surface with rectangle morphology (b)

Fig. 8 presents the result of the contact angles as a function of the fluid-solid interaction strength G_t . It can be seen that when $|G_t| < 0.3$, the contact angle is larger than 90°, which is consistent with the analytical result in [41]. It means that the hydrophobic surfaces could be obtained by applying $|G_t| < 0.3$. Fig. 9 displays the comparison of the three kinds of surfaces, i.e., flat surface, rough surfaces with rectangular and hierarchical morphology, respectively. The results show that for certain hydrophobic surfaces with the fluid-solid interaction strength $0.15 < |G_t| < 0.3$, surface roughness have an evident effect on increasing contact angles, thus enhancing the surface hydrophobicity. Overall the surface with hierarchical morphology has the most profound effects. For instance, the contact angle on flat surface is 148.0° ($|G_t|=0.15$), while it was increased to 173.3° on the surface with hierarchical morphology. It is also observed that the effects of hierarchical morphology on increasing contact angles weaken for those surfaces are less hydrophobic, i.e., the fluid-solid interaction strength $|G_t| > 0.25$. It should be noted that the sizes of the morphology may have different effects on changing the wettabilities which will be discussed in the next section.



Fig. 8. The contact angle as a function of $|G_t|$, G=-0.6



Fig. 9. Contact angels on different surfaces with different morphology

3.4 Simulation for fluid dynamics in microchannels

3.4.1 Fluid flow in smooth channel

In the present study, a uniform of 1500×50 in lattice unit was applied representing $1500um \times 50um$ microchannel. To focus on flow dynamics in the channel and avoid the entrance and exit effects, we divided the channel into two parts along the channel direction. The first

part of channel was filled with fluid with a fixed velocity *u*, and we focused the flow dynamics at the rest of the channel. The fluid was set with a fixed velocity *u*. For boundary conditions in the proposed LBM model, periodic boundary conditions were employed at the inlet and outlet, while half-way bounce back boundary conditions were utilised at the top and bottom of the wall [42]. Fluid-fluid interaction strength parameter in this study was set at a fixed value of -0.6 throughout the simulation cases, i.e., fixed surface tension. As for fluid-solid interaction strength parameter $|G_t|$, a range of 0.01-0.3 was investigated. Fig. 10 displays the flows in the channel at *t*=2000 in lattice time with different fluid-solid interactions. It is observed that a gas layer is formed along the channel for $|G_t|$ =0.01 which helps reduce the resistance from the channel. Therefore, it shows smallest resistance and longest flow length in a certain time period. As the fluid-solid interaction strength parameter $|G_t|$ increases, the microchannel becomes less hydrophobic. It should be noted that we assume the microchannel is more hydrophobic when it has a longer flow length in our simulation cases.



Fig. 10. Flow length in the microchannel with different interaction strength, t=2000

3.4.2 Fluid flow in the channel with surface structures

As discussed before, surface structures play an important role on influencing fluid flow dynamics. The effects of the types and sizes of surface structures were investigated in this section. Triangular, rectangle and hierarchical surface structures were created along the

microchannel, as shown in Fig. 11. For all simulation cases, the sizes of the surface structures are set at a=4, d=6 (in lattice unit, similarly hereinafter). The height for triangular structures is h=2, while they are set at h=5 for rectangle and hierarchical ones. For hierarchical structures, the sizes for the second layer structure are a'=1, b=2, h'=3. The effect of rectangle surface structures on flow length at t=3000 is displayed in Fig. 12. It is found that the roughness helps reduce the resistance of the channel, hence increase the flow length. The simulation results also indicate that the increase of flow length with $|G_t|=0.1$ is much less than that of $|G_t|=0.2$. It means that roughness does not have an obvious impact on the channels those already possess superhydrophobic characteristics. Surface structures can improve its hydrophobicity, while they do not have an obvious impact on superhydrophobic channels, which is consistent with previous experimental work [43]. It can be seen from the figure that rectangle surface structures have the effects of helping improve the surface hydrophobicity, especially for the hydrophobic surface with fluid-solid interaction strength $0.15 < |G_t| < 0.25$.



Fig. 11. The (a) triangular, (b) rectangle and (c) hierarchical structures on the channel



Fig. 12. The effect of rectangle surface structures on the flow length

To further investigate the effects of surface structures' size on hydrophobicity, the ratio of the rectangle roughness height and distance h/d is introduced. Fig. 13 illustrates the effect of rectangle structures with different h/d on the hydrophobic channel ($|G_t|=0.15$). It is observed that the surface structures contribute to the hydrophobicity for most h/d values. However, when the ratio is smaller than 0.3, the surface structures play a role of resistance, as shown region A in the figure. As the increase of the ratio h/d, the flow length increases rapidly. However when the ratio h/d>0.6, the flow length almost remains a constant as shown region C in the figure. For the ratios falls in region B, the rectangle structures on the surface help improve the surface hydrophobicity of the channel. The hydrophobicity reaches its maximum when h/d is around 0.6 for rectangle surface structures. An increasing ratio of h/d thereafter will not help improve the hydrophobicity further. The results could be helpful for designing superhydrophobic surfaces by patterning surface microstructures.



Fig. 13. Flow length in the channel with rectangle surface structures as a function of the ratio h/d, $|G_t|=0.15$

To achieve further superhydrophobicity, hierarchical roughness is usually designed on the surface of channel, as shown in Fig 11. Fig. 14 displays the flow lengths in different microchannels with different morphologies. As can be seen from the figure, the flow length in the channel with hierarchical morphology is longer than that with rectangular morphology. It indicates that the microchannel with hierarchical morphology is more hydrophobic than that with rectangular morphology (h/d=5/6). Comparisons of the effects of rough channel with triangle, rectangle and hierarchical surface structures on hydrophobicity are shown in Fig. 15. It is found that the hierarchical surface structures have the most significant effect on the hydrophobicity when the fluid-solid interaction strength parameter falls into $0.1 < |G_t| < 0.2$. Hierarchical surface structures in this region. Compared with the smooth channel, the triangular surface morphology does not have an obvious effect on changing hydrophobicity. For those channels already with high hydrophobicity ($|G_t|=0.1$), triangular surface structures

may have an effect of reducing the hydrophobicity. It should be noted that when fluid-solid interaction strength $|G_t|>0.2$, the effects of hierarchical structures on improving hydrophobicity decrease dramatically, and eventually they will play a role of resistance of the channel. With these rules in mind, superhydrophobic channels could be created by patterning proper hierarchical structures on hydrophobic channels.



Fig. 14. Flow length in microchannels with (a) rectangular morphology, (b) hierarchical morphology, $|G_t|=0.15$, t=4000



Fig. 15. Flow length in channels with different morphology

To investigate drag reduction effect, the frictional resistance coefficient is introduced by $c_f = 2\Delta p d(|u|^2 \rho l)$. The local frictional resistance coefficient at t=2000 and x=L/2 in four kinds of channels is displayed in Fig. 16. The horizon abscissa 1 stands for the channel with the hierarchical surface structures; 2, 3 represent h/d=5/6, h/d=4/6 rectangular surface structures, respectively; 4 denotes the channel with triangular surface structures. It can be seen from the figure that the channel with the hierarchical surface structures has the smallest frictional resistance coefficient. It indicates that the pressure drop in the channel with hierarchical roughness is the smallest compared with other rough channels.



Fig. 16. The frictional resistance coefficient in different microchannels with different morphology

4. Conclusions

In the present work, a parallel lattice Boltzmann method was developed to investigate the effects of surface structures on the wettabilities and drag reduction of the microchannel. The theory of wetting transition and mechanism of drag reduction were analysed. We have

discussed how the Wenzel and Cassie-Baxter equations determine the homogeneous and heterogeneous wetting. Multi-core CPU programming was introduced for the parallelization of the LBM model. A maximum speedup of 2.95 times was achieved for 4 threads on a multi-core CPU i7-4790 platform. In addition, triangular, rectangular and hierarchical surface microstructures were then constructed on the surface of the microchannel. For rectangular structures, it is found that the ratio of height and the distance h/d has a great effect on hydrophobicity of the surfaces. As the ratio increases, the surface morphology could help increase the hydrophobicity. However, when the ratio increases further, i.e., h/d > 0.6, the surface morphology does not have an evident effect on improving hydrophobicity. For hierarchical surface structures, the simulation results show that they have the most pronounced effects on improving hydrophobicity and drag reduction of the channel compared with triangular and rectangular surface structures. The results could provide helpful information for the design and optimization of superhydrophobic surfaces by patterning surface microstructures.

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