A SECOND-ORDER CLASS-D AUDIO AMPLIFIER*

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Abstract. Class-D audio amplifiers are particularly efficient, and this efficiency has led to their ubiquity in a wide range of modern electronic appliances. Their output takes the form of a high-frequency square wave whose duty cycle (ratio of on-time to off-time) is modulated at low frequency according to the audio signal. A mathematical model is developed here for a second-order class-D amplifier design (i.e., containing one second-order integrator) with negative feedback. We derive exact expressions for the dominant distortion terms, corresponding to a general audio input signal, and confirm these predictions with simulations. We also show how the observed phenomenon of "pulse skipping" arises from an instability of the analytical solution upon which the distortion calculations are based, and we provide predictions of the circumstances under which pulse skipping will take place, based on a stability analysis. These predictions are confirmed by simulations.

Key words. class-D amplifier, mathematical model, pulse skipping, total harmonic distortion

AMS subject classifications. 34E10, 37N20

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1. Introduction. Class-D amplifiers are used widely in modern electronic devices, such as laptops, mobile phones, and hearing aids, because they are particularly efficient. Their output takes the form of a high-frequency square wave whose switching times are modulated in such a way that the low-frequency components of the output correspond to the intended audio signal. The high-frequency switching components of the output are filtered out.

For an open-loop class-D amplifier (i.e., a class-D amplifier without feedback), it is readily shown that no distortion is introduced into the audio range of the output signal by the pulse-width modulation (PWM) process [4, 6, 12, 14]. However, due to nonidealities in practical designs (e.g., output-stage noise, component variation, or distortion in the carrier signal that drives the switching), it is desirable in practice to add a negative feedback loop to the design, but this inevitably introduces some distortion into the audio components of the output (see, for example, [15]). In this paper, we develop a mathematical model for a second-order class-D amplifier, in which a loop filter is configured as a second-order integrator. (For the purpose of our analysis, this second-order integrator is modeled as two first-order integrators connected in series.) We have previously derived similar models for first-order class-D amplifier designs [6], but the presentation here is more systematic and is extended to allow consideration of the stability of the analytical solutions that we develop; the question of their stability proves to be essential in explaining the observed behavior of the amplifier. A further motivation for the design considered here is that the secondorder integrator is now becoming much more prevalent than its first-order counterpart in state-of-art audio amplifier design, as it provides higher loop gain, which allows it to better overcome the nonlinearities inherent in practical designs. Other attempts

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to model class-D amplifiers with negative feedback have generally been more ad hoc, subject to uncontrolled approximations or at least incapable of being extended beyond leading order (where this refers to a perturbation expansion in the small parameter $\epsilon = \omega T \ll 1$, ω being a typical audio frequency and T being the period of the high-frequency carrier wave).

The second-order amplifier analyzed here exhibits somewhat richer behavior than the models we have investigated previously [6], as we now describe. We first need to note that the criterion governing the switching of the square-wave output may be interpreted geometrically as arising from the intersection of two graphs; one of these is a high-frequency triangular carrier wave. Under certain circumstances, the second-order design is observed, in both numerical simulations and circuit operation, to exhibit the phenomenon of "pulse skipping," which generates undesirable harmonic distortion and noise on the output signal. Pulse skipping arises when the relevant graphs do not in fact intersect during a given carrier-wave period. It is not observed in the lower-order designs that we have analyzed previously [6]. We shall show that, while pulse skipping does not seem to be a feature of the analytical solution that we derive in our distortion calculation, its origin can be understood as arising from an instability of that solution.

To support our analytical description of the amplifier behavior, we carry out some complementary numerical simulations of various kinds. First, we carry out high-precision simulations of the amplifier with a formulation in terms of difference equations, using computer algebra (Maple). Next, the whole amplifier system is modeled in Simulink (i.e., the simulation tool in MATLAB) with ideal component and numerical integration blocks provided by the software model library. It will be shown in sections 4 and 5 that the mathematical model perfectly predicts the intrinsic harmonics of the amplifier (i.e., the frequency components of the output signal at multiples of the basic frequency of a sinusoidal input signal), thus capturing the main source of amplifier nonlinearity, which is particularly marked when the input signal frequency is high and its magnitude is large.

The plan of this paper is as follows. In section 2 we develop our mathematical model for the amplifier, and then in section 3 we derive a perturbation solution for that model. This perturbation solution allows us to characterize the detailed behavior of the amplifier, but a further step is needed to extract the audio-frequency content from the square-wave output of the amplifier; this step is described in section 4, and it allows us to predict the distortion introduced by the amplifier for a general input signal. Then, in section 5, we show how pulse skipping, which is not present in the solutions of section 3, can be explained by examining the stability of those solutions. We provide a criterion to be satisfied by the parameters of the problem to avoid the undesirable phenomenon of pulse skipping, and we report supporting simulations. We discuss our results and draw our conclusions in section 6.

2. Mathematical model. The class-D amplifier considered in this paper is used in the output stages of an audio amplifier to convert an audio signal (of relatively low frequency, typically 1kHz) into a corresponding high-frequency square wave (typically of frequency 250kHz); see, for example, [3]. It is clearly important that such a conversion should be achieved without the introduction of significant audio distortion.

Figure 1 shows a diagram representing the second-order class-D amplifier under consideration. The audio signal s(t) feeds into an integrator, whose output we denote by m(t); this output is then passed through a second integrator to give p(t). A multiple -k of the audio signal is added to the outputs of the two integrators and

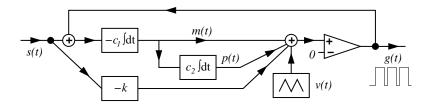


Fig. 1. Second-order class-D amplifier with negative feedback. The signal s(t) is fed into a device that multiplies it by a constant -k, and also into an integrator whose output we denote by m(t). The output of this integrator is fed into another integrator whose output we denote by p(t). The outputs of the two integrators and the multiplier are summed, together with a high-frequency triangular carrier wave v(t), and input to the noninverting input of a comparator whose inverting input is grounded. The output of the comparator is a square wave, g(t). This output is fed back to the input of the first integrator.

further added to a high-frequency triangular carrier wave v(t); this sum is fed to the noninverting input of a comparator, whose inverting input is held at zero volts. The comparator output voltage is +1 if the voltage at its noninverting input exceeds that at its inverting input, and is -1 otherwise (all voltages in this paper have been normalized by the supply voltage, assumed constant). Thus the output of the comparator is a square wave, which we denote by g(t). This square wave is fed back and added to the audio input signal to provide the full input to the first integrator.

The voltages m(t), p(t), and h(t) satisfy

(2.1)
$$\frac{\mathrm{d}m}{\mathrm{d}t} = -c_1(s(t) + g(t)), \qquad \frac{\mathrm{d}p}{\mathrm{d}t} = c_2 m(t),$$

with

(2.2)
$$h(t) = m(t) + p(t).$$

The comparator output g(t) satisfies

(2.3)
$$g(t) = \begin{cases} +1 & \text{if } h(t) - ks(t) + v(t) > 0, \\ -1 & \text{if } h(t) - ks(t) + v(t) < 0. \end{cases}$$

The carrier wave v(t) is a triangular wave of period T and is specified by

(2.4)
$$v(t) = \begin{cases} 1 - 4t/T & \text{for } 0 \le t < \frac{1}{2}T, \\ -3 + 4t/T & \text{for } \frac{1}{2}T \le t < T, \end{cases}$$

with v(t+T) = v(t) for all t. We note that in all practical implementations of such an amplifier the integration time constants in (2.1) satisfy $c_1T = O(1)$ and $c_2T = O(1)$.

We denote the switching times of the output g(t) by $t = A_n$ and $t = B_n$, for integers n, so that

(2.5)
$$g(t) = \begin{cases} +1 & \text{for } B_n < t < A_{n+1}, \\ -1 & \text{for } A_n < t < B_n. \end{cases}$$

We further assume that the value of g(t) switches precisely twice during each carrierwave period, and correspondingly we write

$$(2.6) A_n = (n + \alpha_n)T, B_n = (n + \beta_n)T,$$

where

$$(2.7) 0 < \alpha_n < \frac{1}{2} < \beta_n < 1.$$

This assumption is generally the case when the amplifier is operating correctly, although we shall investigate below, in section 5, circumstances under which g(t) may fail to switch precisely twice, an occurrence usually described as "pulse skipping."

For convenience, in view of (2.1) and the need to integrate the input signal twice, we introduce f(t) such that the input signal is

$$(2.8) s(t) = f''(t).$$

We next integrate the ODEs (2.1) from $t = A_n$ to $t = A_{n+1}$, to yield difference equations that relate the state of the circuit at the latter time to its state at the former.

2.1. Integration over the interval $A_n < t < B_n$. In this interval, it follows from (2.1), (2.5), and (2.8) that

$$(2.9) m'(t) = -c_1(f''(t) - 1), p'(t) = c_2 m(t),$$

and hence by straightforward integration we have

(2.10)
$$m(B_n) = -c_1 \left(f'(B_n) - f'(A_n) - (B_n - A_n) \right) + m(A_n),$$

$$p(B_n) = -c_1 c_2 \left(f(B_n) - f(A_n) - f'(A_n) (B_n - A_n) - \frac{1}{2} (B_n - A_n)^2 \right)$$

$$+ c_2 m(A_n) (B_n - A_n) + p(A_n).$$

The end of this interval is when g(t) switches from -1 to +1; the corresponding switching condition is, from (2.3) and (2.4),

$$(2.12) m(B_n) + p(B_n) - ks(B_n) - 3 + 4\beta_n = 0.$$

2.2. Integration over the interval $B_n < t < A_{n+1}$. In this interval, it follows from (2.1), (2.5), and (2.8) that

(2.13)
$$m'(t) = -c_1(f''(t) + 1), \qquad p'(t) = c_2 m(t),$$

and hence, by integration over this interval and use of (2.10) and (2.11), we have

(2.14)
$$m(A_{n+1}) = -c_1 \left(f'(A_{n+1}) - f'(A_n) + A_{n+1} + A_n - 2B_n \right) + m(A_n),$$

$$p(A_{n+1}) = -c_1 c_2 \left(f(A_{n+1}) - f(A_n) - f'(A_n)(A_{n+1} - A_n) + \frac{1}{2} (A_{n+1} + A_n - 2B_n)^2 - (B_n - A_n)^2 \right)$$

$$+ c_2 m(A_n) (A_{n+1} - A_n) + p(A_n).$$

The switching condition at the end of this interval is then, from (2.3) and (2.4),

$$(2.16) m(A_{n+1}) + p(A_{n+1}) - ks(A_{n+1}) + 1 - 4\alpha_{n+1} = 0.$$

2.3. Summary. The typical behavior of the various voltages in the circuit is illustrated in Figure 2.

The equations (2.10), (2.11), and (2.12), together with (2.14), (2.15), and (2.16), allow us to iterate the state of the system forwards from $t = A_n$ to $t = A_{n+1}$. Solving (numerically) these nonlinear difference equations allows quick and accurate iteration forwards in time, at significantly less computational expense than direct numerical integrations of the underlying ODEs. However, such a numerical iteration gives little insight into the *general* behavior of the amplifier, so next we turn to an analytical approximation to their solution, using perturbation methods.

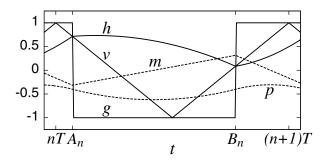


Fig. 2. Typical behavior of the voltages in the circuit. For the purposes of illustration, we have taken $c_1T = 1.5$, $c_2T = 4$, k = 0, s = 0.4 (constant input signal).

3. Solving the model. In operation, a class-D amplifier has carrier-wave frequency much greater than a typical audio frequency. Thus if ω is a typical audio frequency (corresponding to an input $s(t) = s_0 \sin \omega t$, for instance) then

$$\epsilon \equiv \omega T \ll 1.$$

We thus use the small parameter ϵ as the basis for a perturbation expansion of the problem.

We introduce the dimensionless time variable

$$\tau = \omega t = \epsilon t/T.$$

Then, since s(t) has typical frequency ω , we may write

$$(3.3) s(t) = S(\tau).$$

If we also introduce $F(\tau)$ such that

(3.4)
$$S(\tau) = \frac{\mathrm{d}^2 F(\tau)}{\mathrm{d}\tau^2},$$

it follows that

(3.5)
$$F(\tau) = \frac{\epsilon^2}{T^2} f(t).$$

Next we note that, although the voltages in the amplifier circuit vary on the fast time scale of the carrier wave, the α_n and β_n themselves vary only on the slower audio time scale. Thus we introduce functions A, B, M, and P such that

(3.6)
$$A(\epsilon n) = \alpha_n$$
, $B(\epsilon n) = \beta_n$, $M(\epsilon n) = m(A_n)$, $P(\epsilon n) = p(A_n)$

for integers n. Substitution of the foregoing in (2.12), (2.14), (2.15), and (2.16) and applying (2.10) and (2.11) then yield the following rather involved equations for A,

B, M, and P:

$$0 = -c_1 T \left\{ \epsilon^{-1} (F_2' - F_1') - (\bar{B} - \bar{A}) \right\} + \bar{M}$$

$$- c_1 c_2 T^2 \left\{ \epsilon^{-2} (F_2 - F_1) - \epsilon^{-1} (\bar{B} - \bar{A}) F_1' - \frac{1}{2} (\bar{B} - \bar{A})^2 \right\}$$

$$(3.7) + c_2 T (\bar{B} - \bar{A}) \bar{M} + \bar{P} - 3 + 4\bar{B} - kS_2,$$

$$(3.8) M(\epsilon(n+1)) = -c_1 T \left[\epsilon^{-1} (F_3' - F_1') + 1 + A(\epsilon(n+1)) + \bar{A} - 2\bar{B} \right] + \bar{M},$$

$$P(\epsilon(n+1)) = -c_1 c_2 T^2 \left[\epsilon^{-2} (F_3 - F_1) - \epsilon^{-1} (1 + A(\epsilon(n+1)) - \bar{A}) F_1' + \frac{1}{2} (1 + A(\epsilon(n+1)) + \bar{A} - 2\bar{B})^2 - (\bar{B} - \bar{A})^2 \right]$$

$$+ c_2 T (1 + A(\epsilon(n+1)) - \bar{A}) \bar{M} + \bar{P},$$

$$(3.10) 0 = M(\epsilon(n+1)) + P(\epsilon(n+1)) + 1 - 4A(\epsilon(n+1)) - kS_3.$$

In all of these expressions, and in similar expressions to follow, we use the prime in the obvious way, so that $F'(\tau)$ denotes $\mathrm{d}F(\tau)/\mathrm{d}\tau$. The subscripts on F, F', and S are used for brevity to indicate the arguments of these functions: $F_1 = F(\epsilon(n+A(\epsilon n)))$, $F_2 = F(\epsilon(n+B(\epsilon n)))$, $F_3 = F(\epsilon(n+1+A(\epsilon(n+1))))$, $S_2 = S(\epsilon(n+B(\epsilon n)))$, and $S_3 = S(\epsilon(n+1+A(\epsilon(n+1))))$. To aid clarity, we have written \bar{A} to mean $A(\epsilon n)$, with corresponding definitions for \bar{B} , \bar{M} , and \bar{P} .

These four equations are simply a restatement of the corresponding set of difference equations (2.12), (2.14), (2.15), and (2.16) (with (2.10) and (2.11)). Next, although only the sampled values of A, B, M, and P are physically relevant, according to (3.6), we suppose that these four functions are smoothly interpolated to intervening times, and that (3.7)–(3.10) in fact hold not just at $\tau = \epsilon n$, but at all intermediate times too. Thus we aim to solve

$$0 = -c_1 T \left\{ \epsilon^{-1} \left[F'(\tau + \epsilon B(\tau)) - F'(\tau + \epsilon A(\tau)) \right] - \left[B(\tau) - A(\tau) \right] \right\} + M(\tau)$$

$$- c_1 c_2 T^2 \left\{ \epsilon^{-2} \left[F(\tau + \epsilon B(\tau)) - F(\tau + \epsilon A(\tau)) \right] \right.$$

$$- \epsilon^{-1} F'(\tau + \epsilon A(\tau)) (B(\tau) - A(\tau)) - \frac{1}{2} (B(\tau) - A(\tau))^2 \right\}$$

$$(3.11) \qquad + c_2 T (B(\tau) - A(\tau)) M(\tau) + P(\tau) - 3 + 4B(\tau) - kS(\tau + \epsilon B(\tau)),$$

$$M(\tau + \epsilon) = -c_1 T \left\{ \epsilon^{-1} \left[F'(\tau + \epsilon + \epsilon A(\tau + \epsilon)) - F'(\tau + \epsilon A(\tau)) \right] \right.$$

$$(3.12) \qquad + 1 + A(\tau + \epsilon) + A(\tau) - 2B(\tau) \right\} + M(\tau),$$

$$P(\tau + \epsilon) = -c_1 c_2 T^2 \left\{ \epsilon^{-2} \left[F(\tau + \epsilon + \epsilon A(\tau + \epsilon)) - F(\tau + \epsilon A(\tau)) \right] \right.$$

$$- \epsilon^{-1} F'(\tau + \epsilon A(\tau)) (A(\tau + \epsilon) - A(\tau))$$

$$+ \frac{1}{2} (1 + A(\tau + \epsilon) + A(\tau) - 2B(\tau)) - (B(\tau) - A(\tau))^2 \right\}$$

$$(3.13) \qquad + c_2 T (A(\tau + \epsilon) - A(\tau)) M(\tau) + P(\tau),$$

$$(3.14) \qquad 0 = M(\tau + \epsilon) + P(\tau + \epsilon) + 1 - 4A(\tau + \epsilon) - kS(\tau + \epsilon + \epsilon A(\tau + \epsilon)).$$

Note that, in these equations, the functions S and F are known (they are, respectively, the input signal and its second integral), and we aim to find the functions A, B, M,

and P. An exact solution of these equations seems infeasible; hence we solve them by first expanding the unknown functions as series in ϵ , so that

(3.15)
$$A(\tau) = \sum_{n=0}^{\infty} \epsilon^n A^{(n)}(\tau),$$

with similar representations for B, M, and P, and then solving the resulting equations at successive orders in ϵ .

3.1. Solution for the functions A, B, M, and P. The expansion in powers of ϵ is rather lengthy and involved, and is carried out using computer algebra. Furthermore, since an additional calculation must subsequently be performed to provide details of the audio output of the amplifier, we give only the leading-order results here for A, B, M, and P. These are that

(3.16)
$$A^{(0)}(\tau) = \frac{1}{16}(1 - S(\tau))(4 - c_1 T(1 + S(\tau))),$$

(3.17)
$$B^{(0)}(\tau) = \frac{1}{2} + \frac{1}{16}(1 + S(\tau))(4 - c_1 T(1 - S(\tau))),$$

(3.18)
$$M^{(0)}(\tau) = -\frac{1}{4}c_1T(1 - S^2(\tau)),$$

(3.19)
$$P^{(0)}(\tau) = -(1-k)S(\tau).$$

The results for $A^{(0)}$ and $B^{(0)}$ in particular turn out to be the same as for other negative-feedback class-D amplifier designs that we have considered [6] (although the terms at higher orders in ϵ differ). Thus, in view of (3.6), the switching times are determined by

(3.20)
$$\alpha_n = \frac{1}{16}(1 - s(nT))(4 - c_1T(1 + s(nT))) + O(\epsilon),$$

(3.21)
$$\beta_n = \frac{1}{2} + \frac{1}{16}(1 + s(nT))(4 - c_1T(1 - s(nT))) + O(\epsilon),$$

and hence during the nth carrier-wave period the average value of the output g(t) is

$$(3.22) (+1) \times \alpha_n + (-1) \times (\beta_n - \alpha_n) + (+1) \times (1 - \beta_n) = -s(nT),$$

so that in the audio-frequency range, the output is, to leading order in ϵ , simply -s(t). The minus sign is of no consequence in the context of an audio amplifier, and so to leading order in ϵ the present design is confirmed to introduce no audio distortion. There is, unfortunately, distortion at higher orders in ϵ , as we shall see.

4. Determining the audio output of the amplifier. Once the problem (3.11)–(3.14) has been solved to some order in ϵ , it remains to calculate the audio output corresponding to a given audio input, assuming that all the high-frequency contributions to the output, associated with switching around the carrier-wave frequency, have been filtered out. Such a calculation is generally performed in the engineering literature (for a wide variety of switching technologies, not just class-D amplifiers) using Black's method [4, 9]. However, Black's method is rather algebraically cumbersome, as are some alternatives [13, 14], and will not be used here.

Instead, to calculate the audio output of the amplifier, we follow a compact formulation, which we have recently introduced elsewhere [5, 7] in the context of power converters. Thus we begin by noting that the full amplifier output may be written in the form

(4.1)
$$g(t) = \sum_{n=-\infty}^{\infty} \left\{ \psi(t; B_n, A_{n+1}) - \psi(t; A_n, B_n) \right\},$$

where ψ is the "top-hat" function given by

(4.2)
$$\psi(t; t_1, t_2) = \begin{cases} 1 & \text{for } t_1 < t < t_2, \\ 0 & \text{otherwise.} \end{cases}$$

Hence the Fourier transform of the output is

$$\hat{g}(\omega) = \int_{-\infty}^{\infty} e^{-i\omega t} g(t) dt$$

$$= 2(-i\omega)^{-1} \sum_{n=-\infty}^{\infty} \left\{ e^{-i\omega(n+\alpha_n)T} - e^{-i\omega(n+\beta_n)T} \right\}$$

$$= 2(-i\omega)^{-1} \sum_{n=-\infty}^{\infty} e^{-i\omega nT} \left\{ e^{-i\omega A(\epsilon n)T} - e^{-i\omega B(\epsilon n)T} \right\}.$$
(4.3)

Note that this formula clearly cannot be used directly to evaluate $\hat{g}(0)$, so later we shall have to consider the zero-frequency component of g(t) separately. We next apply the Poisson resummation identity,

(4.4)
$$\sum_{n=-\infty}^{\infty} \Phi(n) = \sum_{n=-\infty}^{\infty} \int_{-\infty}^{\infty} e^{2\pi i n \phi} \Phi(\phi) d\phi,$$

to (4.3), which yields

$$(4.5) \qquad \hat{g}(\omega) = 2(-\mathrm{i}\omega)^{-1} \int_{-\infty}^{\infty} \mathrm{e}^{-\mathrm{i}\omega\phi T} \sum_{n=-\infty}^{\infty} \mathrm{e}^{2\pi\mathrm{i}n\phi} \left\{ \mathrm{e}^{-\mathrm{i}\omega A(\epsilon\phi)T} - \mathrm{e}^{-\mathrm{i}\omega B(\epsilon\phi)T} \right\} \mathrm{d}\phi.$$

The integral in this expression is in the form of a Fourier transform, with each term in the sum corresponding to frequencies around the nth harmonic of the carrier-wave frequency. If our concern is the audio part of the output, which we shall denote by $g_a(t)$, then only the term with n=0 is of interest. Thus we see that $g_a(t)$ has Fourier transform

(4.6)
$$\hat{g}_a(\omega) = 2(-i\omega)^{-1} \int_{-\infty}^{\infty} e^{-i\omega\phi T} \left\{ e^{-i\omega A(\epsilon\phi)T} - e^{-i\omega B(\epsilon\phi)T} \right\} d\phi.$$

By expanding each of the exponentials in this expression as a Taylor series, and using the result

(4.7)
$$\int_{-\infty}^{\infty} (-i\omega) e^{-i\omega\phi T} \Phi(\phi) d\phi = -T^{-1} \int_{-\infty}^{\infty} e^{-i\omega\phi T} \Phi'(\phi) d\phi,$$

we see that

$$\hat{g}_{a}(\omega) = 2 \int_{-\infty}^{\infty} e^{-i\omega\phi T} \sum_{n=1}^{\infty} (-1)^{n-1} \frac{T}{n!} \frac{d^{n-1}}{d\phi^{n-1}} \left[A^{n}(\epsilon\phi) - B^{n}(\epsilon\phi) \right] d\phi$$

$$(4.8) \qquad = 2 \int_{-\infty}^{\infty} e^{-i\omega t} \sum_{n=1}^{\infty} (-1)^{n-1} \frac{T^{n-1}}{n!} \frac{d^{n-1}}{dt^{n-1}} \left[A^{n}(\epsilon t/T) - B^{n}(\epsilon t/T) \right] dt.$$

We may thus readily invert (4.8) to obtain the audio output, apart from the zero-frequency contribution, which is obtained by noting that the time average of g(t) is

zero. Hence

$$g_{a}(t) = 1 + 2 \sum_{n=1}^{\infty} (-1)^{n-1} \frac{T^{n-1}}{n!} \frac{d^{n-1}}{dt^{n-1}} \left[A^{n}(\epsilon t/T) - B^{n}(\epsilon t/T) \right]$$

$$= 1 + 2 \sum_{n=1}^{\infty} (-1)^{n-1} \frac{\epsilon^{n-1}}{n!} \frac{d^{n-1}}{d\tau^{n-1}} \left[A^{n}(\tau) - B^{n}(\tau) \right]$$

$$(4.9) = 1 + 2(A(\tau) - B(\tau)) - \epsilon \frac{d}{d\tau} \left[A^{2}(\tau) - B^{2}(\tau) \right] + \frac{\epsilon^{2}}{3} \frac{d^{2}}{d\tau^{2}} \left[A^{3}(\tau) - B^{3}(\tau) \right] + \cdots$$

Finally, by substituting the solutions obtained previously for A and B (see section 3.1) in (4.9), after lengthy algebra we find the audio output to be (4.10)

$$g_a(t) = -S(\tau) + \frac{\epsilon^2}{24c_1c_2T^2} \frac{\mathrm{d}^2}{\mathrm{d}\tau^2} \left\{ \left[24(1-k) + c_1c_2T^2 \right] S(\tau) - c_1c_2T^2 S^3(\tau) \right\} + O(\epsilon^3),$$

where we recall that $\tau = \omega t$. Several features of this result are worthy of note. First, in view of (3.3), the dominant contribution to the audio output is (minus) the input signal, with no distortion. Second, there is no distortion at $O(\epsilon)$. Third, the distortion at $O(\epsilon^2)$ comprises terms linear and cubic in the input signal. So, for a sinusoidal input signal, the output, to the order calculated in (4.10), comprises the fundamental and its third harmonic: for example, if $s(t) = s_0 \sin \omega t$, then

$$g_a(t) = -s_0 \sin \omega t + \frac{\omega^2}{96c_1c_2} \left\{ \left[-(96(1-k) + 4c_1c_2T^2)s_0 + 3c_1c_2T^2s_0^3 \right] \sin \omega t - 9c_1c_2T^2s_0^3 \sin 3\omega t \right\} + \cdots$$
(4.11)

The results above enable us to give an analytical expression for the total harmonic distortion (THD) of the amplifier, defined as follows. If a sine wave

$$(4.12) s(t) = s_0 \sin \omega t$$

is the input and if

$$(4.13) g_a(t) = \sum_{n=-\infty}^{\infty} g_n e^{ni\omega t}$$

is the audio output, then the THD is defined as

(4.14)
$$THD = \frac{\sqrt{|g_2|^2 + |g_3|^2 + \cdots}}{|g_1|}.$$

In the second-order amplifier analyzed above, the THD based on (4.11), to $O(\epsilon^2)$, is

(4.15)
$$THD \sim \frac{3}{32}\omega^2 T^2 s_0^2.$$

We have carried out various comparisons between this result and simulations based on the Simulink model of the class-D amplifier; two of these are reported below. The parameter values used for comparisons are

(4.16)
$$T = 4 \times 10^{-6} \text{ sec}, \quad c_1 = 3.8 \times 10^5 \text{ sec}^{-1}, \quad c_2 = 1.03 \times 10^6 \text{ sec}^{-1}, \quad k = 0.$$

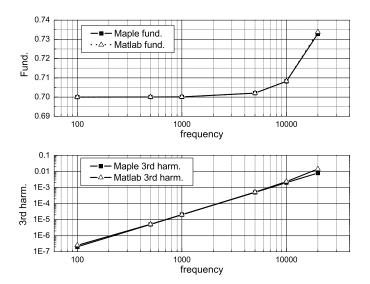


Fig. 3. Top: fundamental component of the PWM output signal, $|g_1|$, plotted against input signal frequency in Hz, i.e., $\omega/(2\pi)$. Bottom: third harmonic component of the PWM output signal, $|g_3|$, plotted against the input signal frequency in Hz, i.e., $\omega/(2\pi)$. In each case, s(t) is given by (4.12), with $s_0=0.7$, and the comparison is made between an analytical solution (from Maple) and a simulation (from MATLAB).

Thus the carrier wave has frequency 250kHz. The values of the integrator coefficients, c_1 and c_2 , have been chosen to be typical of practical designs.

In the first comparison, the input signal magnitude s_0 is fixed at 0.7 and its frequency is varied between 100Hz and 20kHz. The analytical result (4.11) and simulation results are shown in Figure 3. The figure shows that the analytical results match the simulations extremely well, in the middle frequency range. At high frequency (above approximately 10kHz), the analytical prediction for the third harmonic is noticeably below the simulation results. Of course, it should be borne in mind that when the input signal frequency is above 7kHz, its third harmonic is out of the audio range (i.e., from 20Hz to 20kHz). Therefore, the small mismatch is acceptable. Note that when the input signal frequency is 100Hz, the simulation result for the third harmonic is a little bit higher than the analytical result. It turns out that this is due to the effect of pulse skipping, which will be discussed in the next section.

In the second comparison, the input signal frequency is fixed at 5000Hz and the input signal magnitude (termed the *modulation index* in the engineering literature) varies from 0.1 to 0.9, in increments of 0.2. The analytical and simulation results are shown in Figure 4. Again, there is excellent agreement between the two.

5. Pulse skipping. The analysis above assumes that g(t) switches from +1 to -1 and back to +1 during each carrier-wave period. However, it is observed in numerical simulations in Simulink (i.e., using numerical time integration blocks provided by the software) that, on occasion, g(t) may fail to switch between ± 1 during the relevant time interval, in conflict with the assumption in (2.5)–(2.7). This failure to carry out one or another switching may be interpreted as the skipping of a positive or negative pulse in g(t), and hence it is referred to as "pulse skipping." (Corresponding behavior is observed in circuit implementations of this amplifier design.)

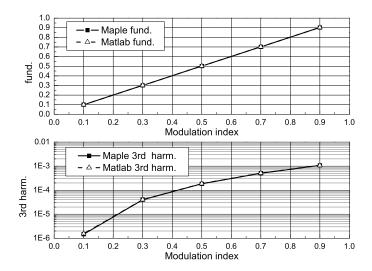


FIG. 4. Top: fundamental component of the PWM output signal, $|g_1|$, plotted against the modulation index, i.e., input signal magnitude, s_0 . Bottom: third harmonic component of the PWM output signal, $|g_3|$, plotted against the modulation index. In each case, s(t) is given by (4.12), with frequency 5kHz (i.e., $\omega = 2\pi \times 5000$), and the comparison is made between an analytical solution (from Maple) and a simulation (from MATLAB).

Indeed, during the numerical simulations discussed at the end of the previous section, pulse skipping is found to occur shortly after each positive and negative peak in s(t). Such pulse skipping raises the noise floor of the output signal and causes significant harmonic distortion. For these reasons, it is an undesirable phenomenon, because it limits the performance of the amplifier, particularly when the input signal is of relatively low frequency and large magnitude.

Pulse skipping manifests itself in our mathematical model when the solution to (2.12) or (2.16) is required to fall outside of its intended range, that is, if the solution is required to satisfy $\alpha_n > \frac{1}{2}$ or $\beta_n > 1$. Intriguingly, accurate numerical iteration of the difference equations (2.12), (2.14), (2.15), and (2.16), for the same parameters as used in the numerical integrations, shows no evidence of pulse skipping, and we find that α_n and β_n remain comfortably within their designated constraints, as given by (2.7). Furthermore, in the continuous description of section 3, pulse skipping would be indicated if the functions A and B were to venture into the range $A > \frac{1}{2}$ or B > 1. However, it is clear from (3.16) and (3.17) that if the signal remains within the bounds -1 < s(t) < 1 and if $c_1T < 2$ (which is the case in practical applications), then, based on the leading-order contributions $A \sim A^{(0)}$ and $B \sim B^{(0)}$, neither of the transgressions $A > \frac{1}{2}$ and B > 1 may occur. (Of course, we should note that, while $A > \frac{1}{2}$ or B > 1 would indicate the possibility of pulse skipping, the continuous model is unable to predict in detail the behavior of the system during pulse skipping, because its underlying assumption of slow, smooth variations in $A(\tau)$ and $B(\tau)$ specifically precludes investigation of such fast instabilities; see [2, 8].) A little further analysis, in the case $s(t) = s_0 \sin \omega t$, near the maxima and minima of s(t), shows that if higher-order terms are retained in A and B, then we may indeed find $A > \frac{1}{2}$ or B > 1, but only if the amplitude s_0 is very close to 1—in fact, if $|s_0| - 1 = O(\epsilon^2)$. This circumstance is clearly not the case for the pulse skipping

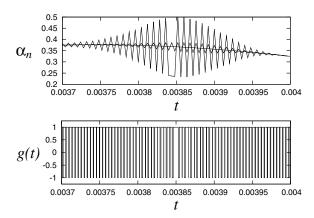


Fig. 5. Top: plot of the switching constant $\alpha_n \equiv (A_n \mod T)/T$ against times t = nT. Only the discrete points (nT, α_n) have any physical meaning; they are joined by lines to aid the eye. The smooth curve is the result of numerical iteration of the difference equations (2.12), (2.14), (2.15), and (2.16) in the computer algebra package Maple using 24 digits of numerical precision; the other solutions are computed with 11 and 10 digits of precision (respectively, resulting in successively stronger evidence of instability). Parameter values are as in (4.16), and the input signal is $0.7 \cos \omega t$, with frequency 400Hz. With 10 digits of precision, a pulse is skipped during the switching period beginning at t = 0.003844. Bottom: corresponding plot of g(t), showing the skipped pulse.

reported above, since it occurs for an input signal of far more modest amplitude (for example, $s_0 = 0.7$, with $\epsilon^2 = (\omega T)^2 = 0.016$). So there is an apparent inconsistency between the theory and (numerical and actual) experiments regarding the presence or absence of pulse skipping.

A resolution can be found by considering the *stability* of the analytical solution that we have evaluated using high-precision computer-algebra simulations of the difference equations. A crude way to investigate the stability of this solution is by reducing the precision with which these calculations are performed. At very high precision (for example, 24 digits of precision in Maple), we find that, for the case $s(t) = s_0 \sin \omega t$, with $s_0 = 0.7$ and frequency 400Hz, perturbations to the exact solution for α_n or β_n induced by numerical roundoff error generally do not grow to any significant magnitude (hence, it is possible to compute this solution accurately using high-precision arithmetic). However, if we use lower-precision arithmetic, then the roundoff errors are greater, and we observe that, near the maxima and minima of s(t), these roundoff errors do grow, in an oscillatory fashion. Eventually, if the precision is low enough, these perturbations may become sufficiently large that they cause pulse skipping; see Figure 5. Since the numerical integrations all necessarily have much lower accuracy than our numerical iterations of the difference equations, this explains why pulse skipping is seen there. The noise present in the circuit implementations of this amplifier is also evidently sufficiently great to trigger pulse skipping. Note that when pulse skipping occurs in simulations of our difference equations, we need to broaden the definition of α_n and β_n so that

(5.1)
$$\alpha_n = \frac{A_n \bmod T}{T}, \qquad \beta_n = \frac{B_n \bmod T}{T}.$$

(These definitions are entirely consistent with the previous definitions given by (2.6) in the absence of pulse skipping.) As is evident from Figure 5, this instability occurs, as we demonstrate below, on the short time scale of the switching [10, 11, 16], so it

cannot be captured by the analysis of section 3, which accommodates only variations on the audio time scale. We thus turn next to an analysis of the difference equations (2.12), (2.14), (2.15), and (2.16).

5.1. Instability. For notational convenience we now denote $m(A_n)$ by m_n and $p(A_n)$ by p_n . We shall refer to the solution obtained by solving the difference equations in high-precision arithmetic, with no fast perturbations, as the "unperturbed solution." We let the unperturbed solution be denoted by

(5.2)
$$m(A_n) = \bar{m}_n, \quad p(A_n) = \bar{p}_n, \quad A_n = \bar{A}_n, \quad B_n = \bar{B}_n.$$

The perturbed solution is then written as

$$(5.3) \quad m_n = \bar{m}_n + \delta m_n, \qquad p_n = \bar{p}_n + \delta p_n, \qquad A_n = \bar{A}_n + \delta A_n, \qquad B_n = \bar{B}_n + \delta B_n.$$

We suppose that an initial perturbation is induced by roundoff error, and we explore whether such a perturbation decays or grows, that is, whether the unperturbed solution is stable or unstable.

The governing difference equations may be written compactly as follows.

The equation governing the switching time $t = A_n$ is essentially (2.16), which we write as

$$\phi_0(m_n, A_n) = p_n.$$

The equation governing the switching time $t = B_n$ is (2.12), which we write as

$$\phi_1(m_n, p_n, A_n, B_n) = 0.$$

The equations determining m_{n+1} and p_{n+1} , from (2.14) and (2.15), respectively, may be written in the form

$$(5.6) \phi_2(m_n, A_n, A_{n+1}, B_n) = m_{n+1}, \phi_3(m_n, p_n, A_n, A_{n+1}, B_n) = p_{n+1}.$$

Finally, (2.16) for the switching time $t = A_{n+1}$ may be written as

(5.7)
$$\phi_4(m_{n+1}, A_{n+1}) = p_{n+1}.$$

We next linearize each of these equations about the unperturbed solution. Thus from (5.4) and (5.5) we obtain

$$(5.8) \frac{\partial \phi_0}{\partial m_n} \delta m_n + \frac{\partial \phi_0}{\partial A_n} \delta A_n = \delta p_n, \qquad \frac{\partial \phi_1}{\partial m_n} \delta m_n + \frac{\partial \phi_1}{\partial p_n} \delta p_n + \frac{\partial \phi_1}{\partial A_n} \delta A_n + \frac{\partial \phi_1}{\partial B_n} \delta B_n = 0,$$

which we may use to determine δp_n and δB_n in terms of δm_n and δA_n . The remaining equations, (5.6) and (5.7), give us

(5.9)
$$\frac{\partial \phi_2}{\partial m_n} \delta m_n + \frac{\partial \phi_2}{\partial A_n} \delta A_n + \frac{\partial \phi_2}{\partial A_{n+1}} \delta A_{n+1} + \frac{\partial \phi_2}{\partial B_n} \delta B_n = \delta m_{n+1},$$

$$(5.10) \qquad \frac{\partial \phi_3}{\partial m_n} \delta m_n + \frac{\partial \phi_3}{\partial p_n} \delta p_n + \frac{\partial \phi_3}{\partial A_n} \delta A_n + \frac{\partial \phi_3}{\partial A_{n+1}} \delta A_{n+1} + \frac{\partial \phi_3}{\partial B_n} \delta B_n = \delta p_{n+1},$$

(5.11)
$$\frac{\partial \phi_4}{\partial m_{n+1}} \delta m_{n+1} + \frac{\partial \phi_4}{\partial A_{n+1}} \delta A_{n+1} = \delta p_{n+1}.$$

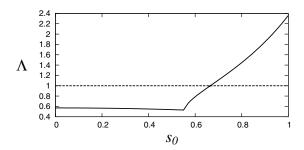


Fig. 6. Plot of $\Lambda \equiv \max(|\lambda|, |\mu|)$ against s_0 , for a constant input signal $s(t) \equiv s_0$, and for the parameter values in (4.16). The analytical solution, based on (3.16)–(3.19), is stable where $\Lambda < 1$ and unstable where $\Lambda > 1$. We find that where $\Lambda > 1$, the eigenvalue responsible for instability is real and negative, consistent with the oscillations seen in the values of α_n shown in Figure 5.

Using (5.11), we may then eliminate δp_{n+1} , leaving a pair of equations relating (m_{n+1}, A_{n+1}) to (m_n, A_n) , which we may write in the form

(5.12)
$$\begin{pmatrix} m_{n+1} \\ A_{n+1} \end{pmatrix} = C_n \begin{pmatrix} m_n \\ A_n \end{pmatrix},$$

where C_n is a 2×2 matrix, whose coefficients may be computed numerically, simultaneously with the numerical iteration of the solution itself.

Now, since the governing system is nonautonomous (it is forced by the time-dependent input signal), the stability of perturbations in general requires careful consideration. Here, however, the input signal varies only slightly during a carrier-wave period, so that $C_{n+1} - C_n = O(\epsilon)$, and hence the eigenvalues λ_n and μ_n of the matrix C_n give a good indication of the stability or otherwise of the unperturbed solution. If $\Lambda \equiv \max(|\lambda_n|, |\mu_n|) > 1$, then there is instability.

Figure 6 shows the values of Λ corresponding to the analytical solution resulting from a constant input signal $s(t) \equiv s_0$, for values of s_0 in the range $0 \leq s_0 \leq 1$ (by symmetry the values of Λ are the same for $s_0 \mapsto -s_0$). Here, the problem is autonomous, and all the matrices C_n are equal. The parameter values used are given in (4.16). We see that for small and moderate values of s_0 the analytical solution is stable, since $\Lambda < 1$. Furthermore, for the smallest values of s_0 , the two eigenvalues λ, μ are complex conjugates; for larger values of s_0 (above approximately 0.55), each of the eigenvalues is real and negative. For $s_0 > s_c$, where $s_c \approx 0.665$, $\Lambda > 1$ and the solution is unstable. We have confirmed this threshold between stability and instability by carrying out numerical simulations for a constant input signal; we find excellent agreement with the instability threshold s_c .

Figure 7 shows the growth of perturbations to the switching times, for a sinusoidal input signal with peak amplitude 0.7 in simulations of our difference equations (2.12), (2.14), (2.15), and (2.16), using 10 digits of precision. Since, as shown in Figure 6, the smooth solution for the response of the amplifier is unstable when $s(t) > s_c$, it is clear that we expect growth of perturbations around the maxima in the absolute value of s(t). Furthermore, it is also clear that the corresponding high-frequency disturbances will tend to become visible towards the later parts of the interval of instability, since they must grow from a small initial amplitude (roundoff error in these simulations). These considerations are consistent with the observations of pulse skipping in numerical simulations and in circuit implementations of the amplifier.

Finally, we note that it would be possible to investigate in much greater detail the

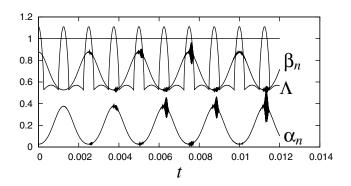


FIG. 7. Plots for an input signal $s(t) = s_0 \cos \omega t$ and for the parameter values in (4.16), with $s_0 = 0.7$ and frequency 400Hz. Upper curve shows $\Lambda \equiv \max(|\lambda_n|, |\mu_n|)$ against time; where $\Lambda > 1$, we expect disturbances to the exact solution to grow. Middle and lower curves show β_n and α_n , respectively. The appearance of high-frequency perturbations to the smooth solutions for β_n and α_n can clearly be seen, corresponding to the time intervals where $\Lambda > 1$. Simulations are of the difference equations (2.12), (2.14), (2.15), and (2.16), using 10 digits of precision in calculations.

onset of oscillations as |s(t)| passes through the threshold s_c , using the techniques of Baer, Erneux, and Rinzel [1]. In our context, their WKB-type analysis would provide a quantitative estimate of the delay between the passage of |s(t)| through s_c and the visible manifestation of instability. Furthermore, it is conceivable that such an analysis could be extended to provide information about the effects of the instability on the output spectrum. However, we shall not embark on such a detailed analysis here, because the primary engineering interest is in the behavior of the amplifier prior to the onset of the high-frequency instability, and certainly prior to the onset of pulse skipping.

5.2. General stability criteria. We now turn to the determination of conditions under which the amplifier may suffer an instability, potentially leading to pulse skipping. Although it seems infeasible to give such conditions for a general input signal, we shall proceed with the simpler task of approximating the appropriate conditions for a typical audio input, by considering in more detail the stability of the amplifier output for a constant input signal. Our goal is to determine analytical conditions on the parameters to preclude pulse skipping.

For the case of a constant input signal, $s = s_0$, we consider the eigenvalues of the matrix in (5.12) (recall that in the steady-state operation of the amplifier for a constant input signal, all the matrices C_n are identical). These eigenvalues satisfy a quadratic characteristic equation, whose coefficients are complicated functions of the parameters s_0 , c_1 , c_2 , and T; these complicated expressions are not recorded here. It is readily determined from this characteristic equation (although algebraically involved to do so) that instability with an eigenvalue λ passing through the unit circle at $e^{i\theta}$ is possible only if $\theta = \pi$; i.e., a transition to instability is possible only as λ passes through the value -1. This result helps significantly in the analysis that follows.

If we now fix c_1 , c_2 , and T and seek conditions on the input amplitude s_0 at which instability arises, we obtain the quartic equation (5.13)

$$4c_1^2c_2^2T^4s_0^4 - 8c_1T(c_1c_2^2T^3 + 16c_2T + 8c_1T)s_0^2 + 1024 + 64c_1^2T^2 + 4c_1^2c_2^2T^4 - 128c_1c_2T^2 = 0.$$

We shall assume that with $s_0 = 0$ the amplifier is stable; otherwise, the amplifier is

impractical. This assumption is equivalent to requiring the condition

(5.14)
$$1024 + 64c_1^2T^2 + 4c_1^2c_2^2T^4 - 128c_1c_2T^2 > 0.$$

Equation (5.13) is then readily observed to have two positive roots for s_0^2 , and we denote the corresponding positive roots for s_0 by s_0^- and s_0^+ (with $s_0^+ > s_0^-$). The amplifier would then be stable for constant inputs with $0 \le |s_0| < s_0^-$ and unstable for $s_0^- < |s_0|$. However, the input signal amplitude is limited to be no greater than 1, so if we can ensure that $s_0^- > 1$, then the amplifier will be stable for all allowed inputs. Analysis of (5.13) shows that $s_0^- > 1$ provided

$$(5.15) c_1 c_2 T^2 < 4.$$

This is the condition for pulse skipping to be entirely precluded. If it is not satisfied, then the smaller positive root of (5.13) gives the threshold value of the input signal at which instability arises, potentially leading to pulse skipping. Numerical simulations of the amplifier confirm these thresholds.

Of course, the analysis above concerns a constant input signal. For a more general audio input signal, we do not expect to see pulse skipping if the condition (5.15) is satisfied. However, if instead $c_1c_2T^2 > 4$, then there is the potential for pulse skipping whenever s(t) exceeds the threshold s_0^- given by (5.13). But there must be adequate time for any noise to grow to an appreciable level while $s(t) > s_0^-$, so pulse skipping will be more prevalent for low-frequency audio inputs of a given amplitude (as observed in practice). Unfortunately, it is beyond the scope of our analysis to give exact formulas for this frequency dependence.

6. Conclusions. We have developed a mathematical model for a second-order class-D amplifier with negative feedback, and we used it to derive an exact mathematical expression for the most significant (third-harmonic) distortion term. A correct, predictive determination of this distortion term has not previously been possible. The analytical prediction is in excellent agreement with spectra obtained from numerical simulations.

We have shown how the pulse skipping that is observed in practice (in both numerical simulations and in circuit implementations of the amplifier) arises from an instability of the analytical solutions we have derived for the circuit behavior. By analyzing the stability of our smooth analytical solution, we have show that we expect instability when the input signal exceeds some threshold amplitude. This result is consistent with observations of associated pulse skipping around (but generally slightly after) maxima and minima of the input signal, once the instability has had the opportunity to grow to an appreciable magnitude. Pulse skipping generates high-frequency noise, which is filtered out along with the high-frequency components associated with the switching. It is also responsible for the slight disagreements observed, with low-frequency inputs, between analytical predictions of the output audio spectrum which ignore the phenomenon and simulations which necessarily suffer from it.

In the future, we hope to develop this model to explore ways in which the most significant distortion term can be eliminated, although this is not a simple task.

Appendix A. Relation between integration time constants and system parameters. In practice, the integrators in the amplifier are implemented by means of a second-order loop filter, as shown in Figure 8. In this appendix, we record the relationship between the integration time constants $(c_1 \text{ and } c_2)$ and the circuit elements in the loop filter.

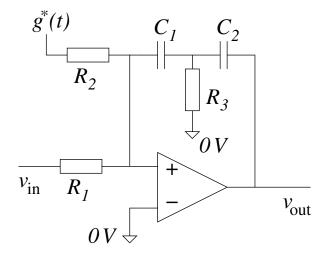


Fig. 8. Circuit schematic of the second-order loop filter used to implement the two integrators of the amplifier design.

All quantities in Figure 8 are assumed to be dimensional, so that

$$v_{\rm in}(t) = K_1 s(t), \qquad g^*(t) = K_2 g(t), \qquad v_{\rm out}(t) = K_3 (m(t) + p(t))$$

for some voltage scaling factors K_1 , K_2 , and K_3 . Then it is readily determined that, in between the switching times of $g^*(t)$, $v_{\text{out}}(t)$ satisfies the second-order differential equation

$$v_{\text{out}}''(t) = -\frac{C_1 + C_2}{C_1 C_2 R_1} v_{\text{in}}' - \frac{1}{C_2 R_3} \left(\frac{1}{C_1 R_1} v_{\text{in}} + \frac{1}{C_1 R_2} g^*(t) \right).$$

Hence

$$c_1 = \frac{(C_1 + C_2)K_2}{C_1C_2R_2K_3}, \qquad c_2 = \frac{1}{(C_1 + C_2)R_3}.$$

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